

Valid from 2025.FS

Module description	n: Al Applications					
Module Code	w.BA.XX.3KIA-WIN.XX					
ECTS Credits	3					
Language of Instruction/Examination	English					
Module Description	This module consists of three blocks: 1) Creating a machine learning model for numeric data 2) Using retrieval-augmented generation and transformer models for text data 3) Solving computer vision tasks using LLMs or other models					
Organizational Unit	Institut für Wirtschaftsinformatik					
Module Coordinator	Benjamin Kühnis					
Deputy Module Coordinator	Alexandre de Spindler					
Program and Specialization	Business Information Technology - Specialization in Business Information Systems					
Legal Framework	Academic Regulations BSc dated 29.01.2009, for the degree programs in Business Administration, International Management, Business Information Technology, Business Law, Business Law and Applied Law, first adopted on 12.05.2009					
Module Category	Module TypeProgram PhaseCompulsoryMain Study Period					
Prerequisite Knowledge	Data Management, Prototyping, Software Engineering 2, Data Analytics					
Contribution to Program Learning Objectives (by the concerned Module)	Professional CompetenceMethodological CompetenceSelf-Competence					
Contribution to Program Learning Objectives	Professional Competence Knowing and Understanding Content of Theoretical and Practical Relevance Apply, Analyze, and Synthesize Content of Theoretical and Practical Relevance Evaluate Content of Theoretical and Practical Relevance Methodological Competence Scientific Methodology Work Methods, Techniques, and Procedures Information Literacy Creativity & Innovation Self-Competence Self-Management & Self-Reflection					
Module Learning Objectives	 Students know how and are able to train and validate a model applied to numeric, text, image, and motion picture data. know how and are able to deploy a model. know how and are able to integrate a model with an application. know how to build and evaluate retrieval-augmented generation applications using LMs, vector stores, embeddings, and semantic similarity. know how and are able to fine-tune and use a transformer model. know how and are able to train models to classify numeric, text, image, and motion picture data. know how and are able to train models for regressions on numeric data. 					
Module Content	 Machine learning end-to-end process: using a dataset, training a machine learning model and deploying it. Natural language processing (NLP): conversational interactions, building and evaluating retrieval augmented generation applications with LMs and vector stores, and embeddings and semantic similiarity Fine-tuning transformer models such as GPT and Dall-E for specific tasks such as domai specific question answering. The fine-tuning dataset is created using common NLP. Using pre-trained models and trianing models to solve different computer vision tasks. 					

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Links to other modules	This module is linked to the following modules: • w.BA.XX.3DA-WIN.XX • w.BA.XX.3SE2-WIN.XX • w.BA.XX.3SE1-WIN.XX • w.BA.XX.3DM-WIN.XX • w.BA.XX.3DM-WIN.XX								
Digital Learning Resources	 Practice and Application Exercises (with Key) Online tutorials Module materials on Moodle 								
Methods of Instruction	Project WorkLectureExercisesCase Studies			Social Settings Used: Individual Work					
Type of Instruction		Classro	~	Guided Self- Study		Autonomous Self- Study			
	Large Class	28 h		24 h					
	Small Class	-		-					
	Group Instruction	-		-					
	Practical Work -			-					
	Seminar	-		-					
	Total	28 h		24 h		38 h			
Performance Assessment	End-of-module exam			Form	Length (min.)		Weighting		
	-								
	Permitted Resources								
	Others		Assessment	Format	Lend	gth (min.)	Weighting		
	Project presentation and Q&A		Grade	Einzelarbeit	0	<i>y</i> ()	100.00		
	One exercise per block		Pass/Fail	Einzelarbeit	0		0.00		
Classroom Attendance Requirement	Other								
0 1 0 1	Will be communicated separately by the lecturers.								
Compulsory Reading	- A		a delina di Control				OID-III-AA II		
Recommended Reading	 Aurelien, G. Hands-On Machine Learning with Scikit-Learn and TensorFlow. O'Reilly Media. ISBN 9781491962299. Chapters 1-3 and 10. 								
Comments									